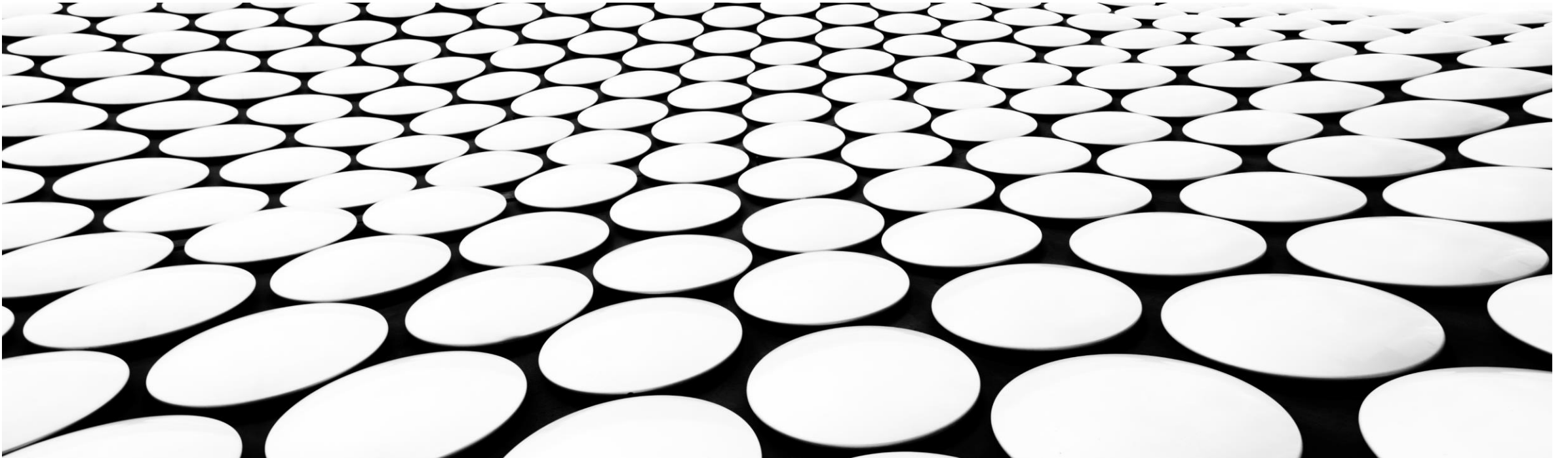


---

# COMPUTER NETWORKS

## SUBNETTING

HEMANT GHAYVAT, ([hemant.ghayvat@lnu.se](mailto:hemant.ghayvat@lnu.se))



## IP ADDRESS (IPV4)

- A unique 32-bit number
- Identifies an interface (on a host, on a router, ...)
- Represented in dotted-quad notation (dotted decimal representation) (a.b.c.d)
  - » each quad is 8 bits or 1Byte (0-255 or 0x00-0xFF)
  - » e.g., 194.47.94.71

When we convert them in binary, we write them in terms of octave



# IP ADDRESS AS NETWORK ADDRESS AND HOST ADDRESS

Before subnetting:

In any network (or subnet) one can use most of the IP addresses for host addresses.

Network Address -  
One address is reserved to that of the network.

Broadcast Address  
- One address is reserved to address all hosts in that network or subnet.

Network address 192.168.1.0

Host Address  
192.168.1.3

Host Address  
192.168.1.1

Host Address  
192.168.1.4

Host Address  
192.168.1.7



Host Address  
192.168.1.5

Host Address  
192.168.1.6

Host Address  
192.168.1.2

---

# NET AND HOST ADDRESS

# SUBNET MASK

- How do you decide network address part and host address part from the IP address
- Subnet mask: It helps in recognizing the how many bits in the IP address are used for network by masking them

	<b>138.</b>	<b>101.</b>	<b>114.</b>	<b>250</b>
<b>IP Address</b>	10001010	01100101	01110010	11111010
<b>Subnet</b>	11111111	11111111	11111111	11000000
<b>Mask</b>				
	<b>255.</b>	<b>255.</b>	<b>255.</b>	<b>192</b>

# STEP 1: CONVERT TO BINARY

8 bit Octet chart

<b>128</b>	<b>64</b>	<b>32</b>	<b>16</b>	<b>8</b>	<b>4</b>	<b>2</b>	<b>1</b>
------------	-----------	-----------	-----------	----------	----------	----------	----------

1    0    0    0    1    0    1    0

**138**

Network Address

**138.**

**101.**

**114.**

**250**

10001010

01100101

01110010

11111010

## STEP 1: CONVERT TO BINARY

128	64	32	16	8	4	2	1
-----	----	----	----	---	---	---	---

	<b>192.</b>	<b>168.</b>	<b>1.</b>	<b>0</b>
<b>IP Address</b>	11000000	10101000	00000001	00000000
<b>Mask</b>	11111111	11111111	11111111	00000000
	<b>255.</b>	<b>255.</b>	<b>255.</b>	<b>0</b>

### Step 1:

Translate Host IP Address and Subnet Mask into binary notation

## STEP 2: FIND THE SUBNET ADDRESS

	<b>192.</b>	<b>168.</b>	<b>1.</b>	<b>0</b>
<b>IP Address</b>	11000000	10101000	00000001	00000000
<b>Mask</b>	11111111	11111111	11111111	00000000
	<b>255.</b>	<b>255.</b>	<b>255.</b>	<b>0</b>

Network Part

Host part

### Step 2:

Determine the Network (or Subnet) where this Host address lives:

1. Draw a line under the mask
2. Perform a bit-wise AND operation on the IP Address and the Subnet Mask

Note: 1 AND 1 results in a 1, 0 AND anything results in a 0

3. Express the result in Dotted Decimal Notation
4. The result is the **Subnet Address** of this Subnet or “Wire” which is 192.168.1.0

## STEP 2: FIND THE SUBNET ADDRESS

	<b>138.</b>	<b>101.</b>	<b>114.</b>	<b>250</b>
<b>IP Address</b>	10001010	01100101	01110010	11111010
<b>Mask</b>	11111111	11111111	11111111	11000000
<b>Network</b>	10001010	01100101	01110010	11000000
	<b>138</b>	<b>101</b>	<b>114</b>	<b>192</b>

### Step 2:

Determine the Network (or Subnet) where this Host address lives:

Quick method:

1. Find the last (right-most) 1 bit in the subnet mask.
2. Copy all of the bits in the IP address to the Network Address
3. Add 0's for the rest of the bits in the Network Address

## STEP 2: FIND THE SUBNET ADDRESS

	<b>172.</b>	<b>16.</b>		<b>1.</b>	<b>0</b>
<b>IP Address</b>	10101100	00010000		00000001	00000000
<b>Mask</b>	11111111	11111111		00000000	00000000
<b>Network</b>	255	255		0	0
	10101100	00010000		01110010	11000000
	<b>172</b>	<b>16</b>		<b>1</b>	<b>0</b>
	Network part			Host part	

### Step 2:

Determine the Network (or Subnet) where this Host address lives:

Quick method:

1. Find the last (right-most) 1 bit in the subnet mask.
2. Copy all of the bits in the IP address to the Network Address
3. Add 0's for the rest of the bits in the Network Address

---

## STEP 2: FIND THE SUBNET ADDRESS

- 255.0.0.0
- 255.255.0.0
- 255.255.255.0
- It is easy to find the network add and host address with default subnet mask
- Now lets examine the case of
- 255. 255. 224.0



# COMPLEX SUBNET MASK

<b>Subnet Mask</b>	11111111	11111111	11100000	00000000
	<b>255.</b>	<b>255.</b>	<b>224.</b>	<b>0</b>

# COMPLEX SUBNET MASK

<b>IP</b>	<b>172</b> 10101100	<b>16</b> 00010000	<b>1</b> 00000001	<b>0</b> 00000000
<b>Subnet Mask</b>	11111111	11111111	11100000	00000000

<b>172</b> 10101100	<b>16</b> 00010000	<b>1</b> 00000001	<b>0</b> 00000000
------------------------	-----------------------	----------------------	----------------------

Network add

Host add

## WHY DO A NETWORK HAS NETWORK AND HOST ADDRESS?

- Why do not a network assign unique IP addresses to all devices in the network
- This is for breaking down a large network into smaller subnetworks which is called subnetting





# SUBNETTING

- It is performed by varying the default subnet mask by borrowing some of the bits from the host part

# SUBNETTING

**Subnet  
Mask**

1 1 1 1 1 1 1 1

1 1 1 1 1 1 1 1

1 1 1 1 1 1 1 1

0 0 0 0 0 0 0 0

255

255

255

0

1 Network with 254 hosts

Lets borrow one bit from host part, 1 bit can represent two subnetwork

**Subnet  
Mask**

1 1 1 1 1 1 1 1

1 1 1 1 1 1 1 1

1 1 1 1 1 1 1 1

1 0 0 0 0 0 0 0

255

255

255

128

2 Networks with 126 hosts

# SUBNETTING

Lets borrow two bits from host part, 2 bit can represent four subnetwork

**Subnet  
Mask**

1 1 1 1 1 1 1 1

1 1 1 1 1 1 1 1

1 1 1 1 1 1 1 1

1 1 0 0 0 0 0 0

255

255

255

192

4 Networks with 62 hosts

Lets borrow 3 bits from host part, 3 bit can represent 8 subnetwork

**Subnet  
Mask**

1 1 1 1 1 1 1 1

1 1 1 1 1 1 1 1

1 1 1 1 1 1 1 1

1 1 1 0 0 0 0 0

255

255

255

224

8 Networks with 30 hosts

# SUBNETTING

Lets borrow 4 bits from host part, 4 bit can represent 16 subnetwork

<b>Subnet Mask</b>	11111111	11111111	11111111	11110000
	255	255	255	240

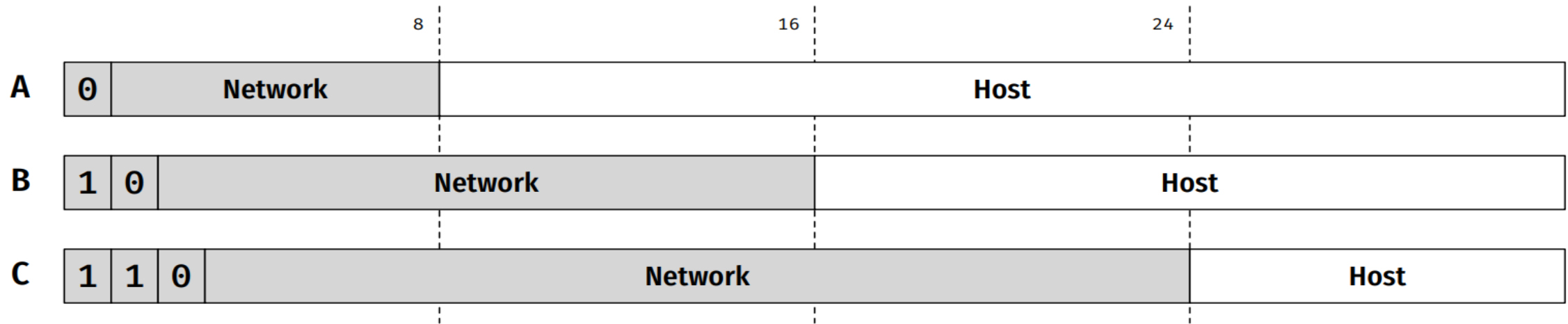
16 Networks with 14 hosts

Lets borrow 5 bits from host part, 5 bit can represent 32 subnetwork

<b>Subnet Mask</b>	11111111	11111111	11111111	11111000
	255	255	255	252

32 Networks with 6 hosts

# CLASS-BASED ADDRESSING TO RESOLVE THE SCALABILITY ISSUE

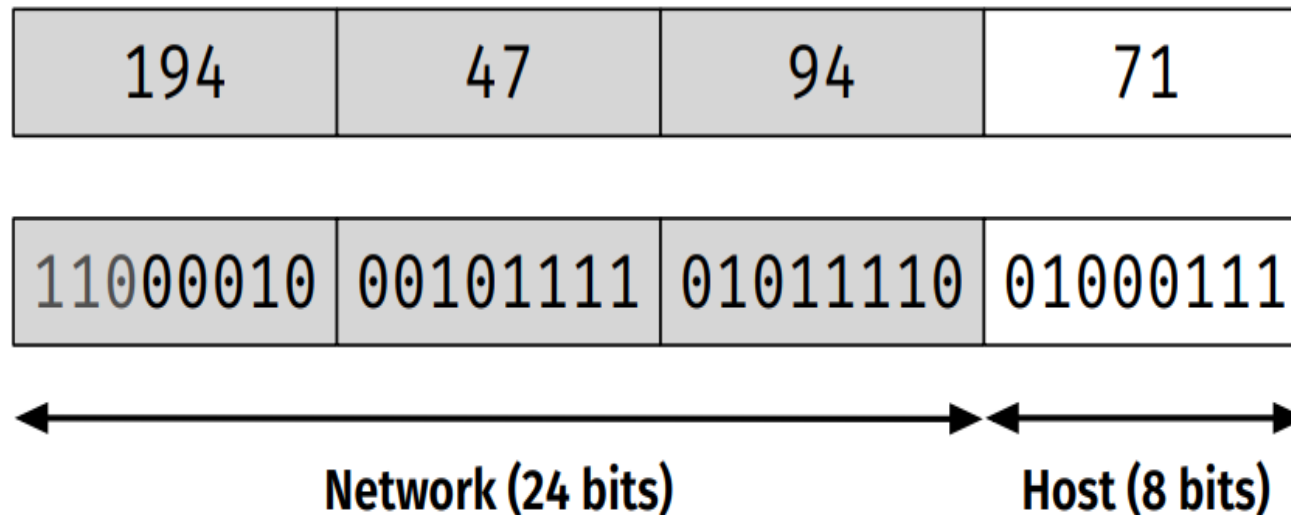


## Class-based Addressing (RFC791) Address Formats:

High Order Bits	Format	Class
0	7 bits of net, 24 bits of host	a
10	14 bits of net, 16 bits of host	b
110	21 bits of net, 8 bits of host	c
111	escape to extended addressing mode	

## HIERARCHICAL ADDRESSING: IP PREFIXES

IP addresses can be divided into two parts: network (left) and host (right)



194.47.94.0/24 is a 24-bit prefix (class C) which covers 28 addresses (e.g., up to 255 hosts)

---

## IP ADDRESS PROBLEM (1991)

- Class A, B and C all ranges from 24 to 8 bits address, which is not sufficient for the bigger network



# CLASSLESS INTERDOMAIN ROUTING (CIDR), OR CIDR ADDRESS ASSIGNMENT STRATEGY OR SLASH NOTION

- Slash notation is the shortest way to write the subnet mask.
- With forward slash it shows number of 1's in the subnet mask
- 192.168.1.0/24 , i.e subnet mask has 24 1's (11111111 . 11111111. 11111111. 00000000)
- 192.168.1.0/25 , i.e subnet mask has 25 1's (11111111 . 11111111. 11111111. 10000000)
- 192.168.1.0/1 , i.e subnet mask has 25 1's (11111111 . 00000000. 00000000. 00000000)

In this way an organization can create multiple subnets within the allocated IP address space.